Chrono Wars

Design Document

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# Introduction

## Hanger 18 productions

Hanger 18 Productions are a group of students who have been tasked with creating a game prototype for a university module. The members of the group are detailed below; as is their role within the design and creation process.

### Group Members

Below are the four members of Hanger 18 productions and the roles they performed within the group. All members were involved in all aspects of the design and production to one degree or another. This list contains the areas that the individuals were in charge of.

#### Andy Hicks

Andy Hicks was the lead designer on the project.

#### Hiren Patel

#### Paul Hickman

#### Satveer bilkhu

# Game overview

Chrono Wars is a four player PC game created using the OGRE 3D rendering tool. The concepts and plot of the game will be included in the sections that follow.